



# The World Championship

Please note that the following is a simple guide for spectators and you should refer to the information at the top of the Qualifying Course description. The World Trial Competition is restricted to the 16 highest pointed dogs from the Semi-Final irrespective of Country or Class.

The finals course involves the handler and dog working together to move twenty sheep (fifteen unmarked and five marked red collars) around a course. The main components of the course, each of which is scored by the five judges, are as follows:

## Outrun 1

In the first outrun the dog is sent out to the right or left of the course, as decided by the Trials Committee before the Trial. All competitors will run out on that side, the second outrun to be on the other side. The handler remains at the post. The dog should not stop until it has reached the point of balance behind the sheep, and should be far enough away from the sheep so as not to disturb them. The point of balance is where the dog will lift the sheep in the direction of the first set of gates.

## Lift 1

At the end of the Outrun, the dog will either come to a full stop or merely slow down. The dog will then approach the sheep smoothly, cautiously and steadily, taking control in a firm and quiet manner. The sheep should move in a direct line to the first obstacle (gates).

## Fetch 1

The sheep must be brought at a steady pace and in a straight line from the place of lifting to the first gates and thereafter in a straight line to the turn back pole. If the sheep deviate from the line they should be brought back to that line as soon as practical. If the sheep fail to go through the gates, no retry of the gates is allowed. The first fetch is complete when the sheep have reached the turn back pole. The dog having reached the pole will then be redirected for the second packet of ten sheep.

## Outrun, Lift and Fetch 2

The dog is turned back for the second packet of sheep on the opposite side of the course to the first packet. The second packet of sheep should be brought through the gate in a straight line towards a point parallel to the first lot of sheep. The dog will unite the two packets of sheep by gathering the first lot and bringing them to the second lot. The sheep must be untied before the end of the fetch. At the end of the fetch the handler will move the sheep around the post/behind the handler as close as is practical and in a steady and smooth manner.

## Driving

The drive is approximately 600 yards long over a triangular course and consists of two sets of gates through which the dog drives the sheep. The drive starts immediately the sheep have passed behind the handler/post and ends when all of the sheep enter the shedding ring. The sheep are required to go in straight lines between the obstacles and reasonable turns at the post and at both gates are expected. If the sheep fail to go through the gates, a second attempt at either gate is not allowed. The handler will remain at the post until the first of the sheep is in the shedding ring.

## Shedding

Fifteen unmarked sheep to be shed off (separated) from the five red collared sheep within the shedding ring. In shedding, the sheep are moved between the handler

and the dog and the dog brought in to stop and hold the marked sheep. Should any marked sheep leave the shedding ring and join any unmarked sheep already shed off, the unmarked sheep with which the marked sheep has joined will be brought back into the ring and shedding resumed. Once the 15 unmarked sheep have been shed off, the handler may proceed to the pen. Before penning, the handler may use the dog to remove the unmarked sheep to a safe distance so they do not interfere with the penning of the marked sheep.

## Penning

The handler must proceed to the pen, leaving the dog to bring the marked sheep to the pen. The handler stands at the gate holding the rope and must not let go of the rope, while the dog works the sheep into the pen. When the sheep are in the pen, the handler must completely close the gate within the time limit. After releasing the sheep, the handler must close and fasten the gate to conclude their run.

Note: No points will be awarded for work done in the shedding ring or at the pen when either of these phases of the work has not been completed within the prescribed time limit.

SCALE OF POINTS: Outrun (2 x 20) 40; Lifting (2 x 10) 20; Fetching (2 x 20) 40; Driving 40; Shedding 20; Penning 10. TOTAL 170 per judge (Aggregate 850).

TIME LIMIT: 30 Minutes. No Extension.

Note: The competition will be decided on Merit Points, which are calculated after the last run. Therefore, there will be no posting of Judges' Points during the day.

## POINTS

Outrun x 2	40
Lift x 2	20
Fetch x 2	40
Drive	40
Shed	20
Pen	10
<b>TOTAL (per judge)</b>	<b>170</b>
<b>Aggregate</b>	<b>850</b>